## I Am Not a Cat

Tim Kastelle – Professor and Director, Andrew N. Liveris Academy for Innovation & Leadership, The University of Queensland

30 October 2024 – CIRES Information Resilience PhD School

### Acknowledgment of Country

I'd like to acknowledge the Traditional Owners – the Jagerra and Turrbul people - and their custodianship of the lands on which we meet.

We pay our respects to their Ancestors and their descendants, who continue cultural and spiritual connections to Country.

We recognise their valuable contributions to Australian and global society.





## My First Research Program

ARC

### AUSTRALIAN RESEARCH COUNCIL DISCOVERY PROJECTS APPLICATION FORM FOR FUNDING COMMENCING IN 2009



Proposals must comply with the requirements of the *Discovery Projects Funding Rules for funding commencing* in 2009, and any content, font and page limit requirements specified in this form and the Instructions to Applicants document.

#### PROJECT ID: DP0986218

Total number of sheets contained in this	Proposal	51

Information on this form and its attachments is collected in order to make recommendations to the Minister on the allocation of financial assistance under the Australian Research Council Act 2001 and for post award reporting. The information collected may be passed to third parties for assessment purposes. It may also be passed to the National Health and Medical Research Council, the Department of Foreign Affairs and Trade, the Department of Industry, Tourism and Resources, the Department of the Environment and Water Resources, the Department of Education, Science and Training, the Department of Agriculture, Fisheries and Forestry and the Department of Veterans' Affairs for the purpose of checking eligibility. In other instances, information contained in this Proposal can be disclosed without your consent where authorised or required by law.

#### PART A—ADMINISTRATIVE SUMMARY

#### A1 ORGANISATION TO ADMINISTER FUNDING

(Please note this question must be completed first)

Name The University of Queensland

#### **A2 PROPOSAL TITLE**

(Provide a short descriptive title of no more than 20 words. Avoid the use of acronyms, quotation marks and upper case characters.)

Innovation and dynamic networks in project-based firms

#### A3 PARTICIPANT SUMMARY

#### A3.1 Participant Details - Current Organisations

Enter details of the lead Chief Investigator or Fellow at Person number 1.

Chief Investigators (CI), Partner Investigators (PI) and ARC Fellows - APD, ARF/QEII or APF.

Person number	Family Name	Initials	Current Organisation	Role	ECR	
1	Steen	JT	The University of Queensland	CI	X	
2	Kastelle	TH	The University of Queensland	CI	X	
3	Dodgson	MJ	The University of Queensland	CI		

### Metrics:

- 4 Industry partners
- 2 PhDs
- 14 Publications
- 4 Promotions



## Impact of the Research

One mine in WA changed the membership of their Water Committee.



# My startup





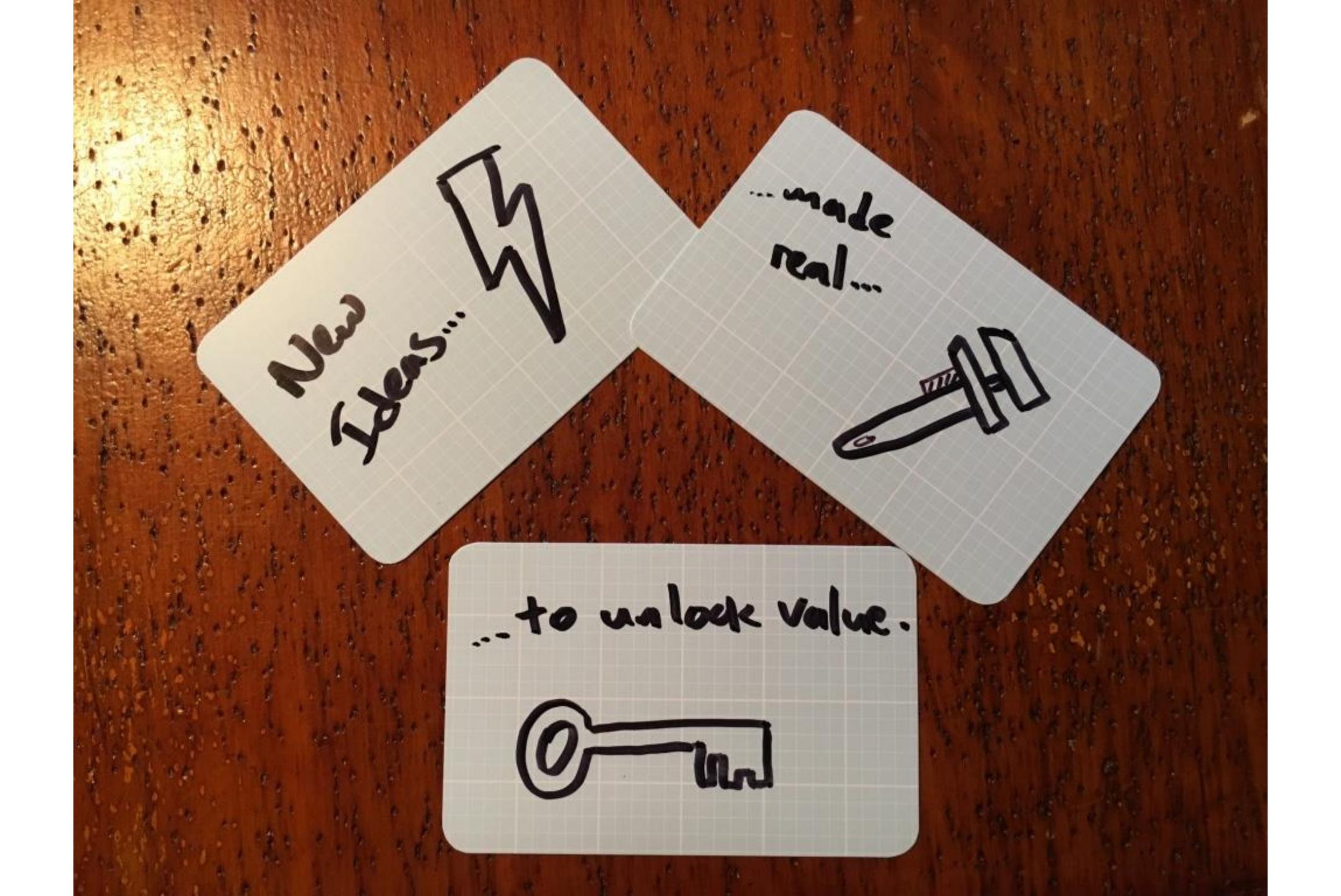
# Impact of the Startup

None

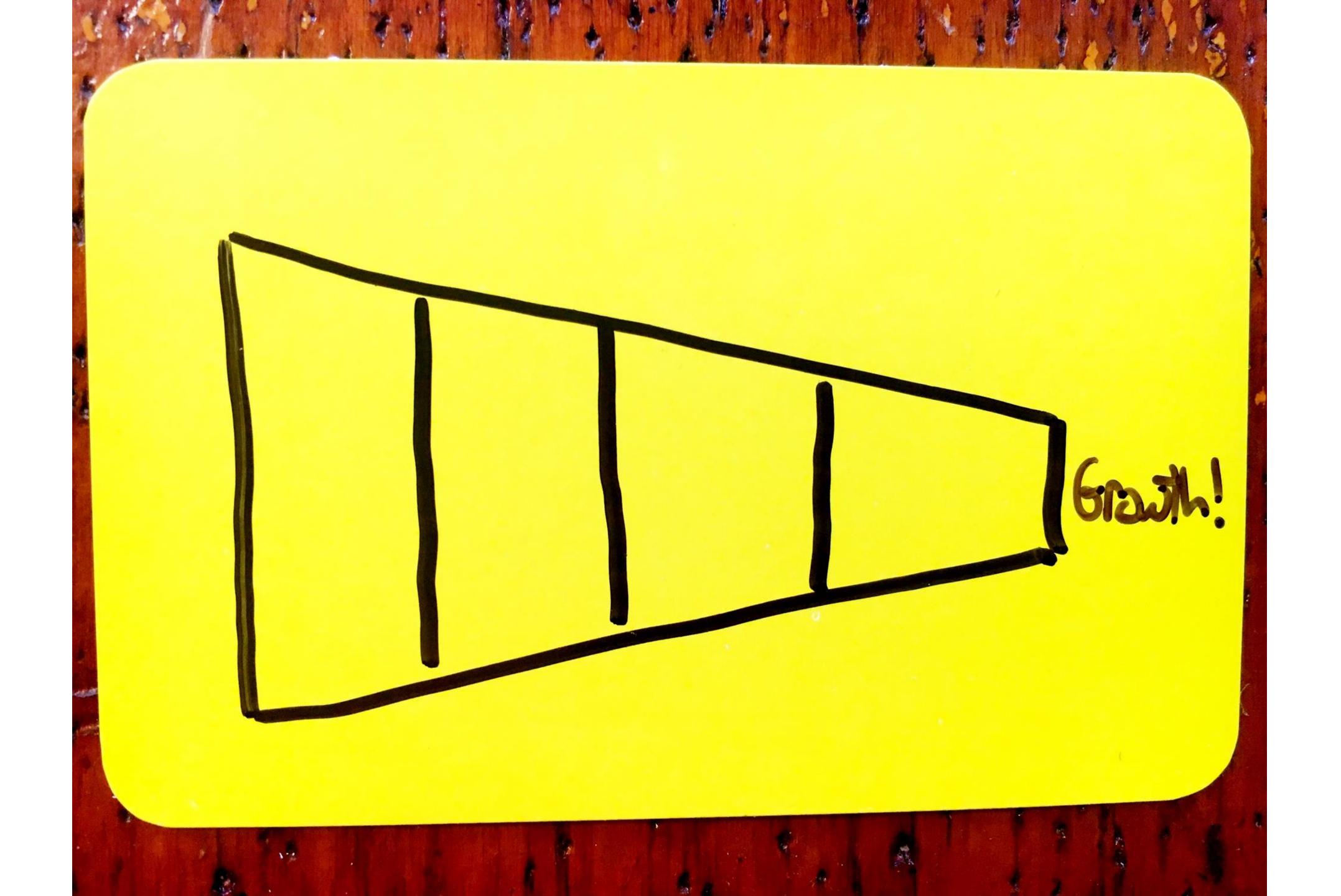
There are

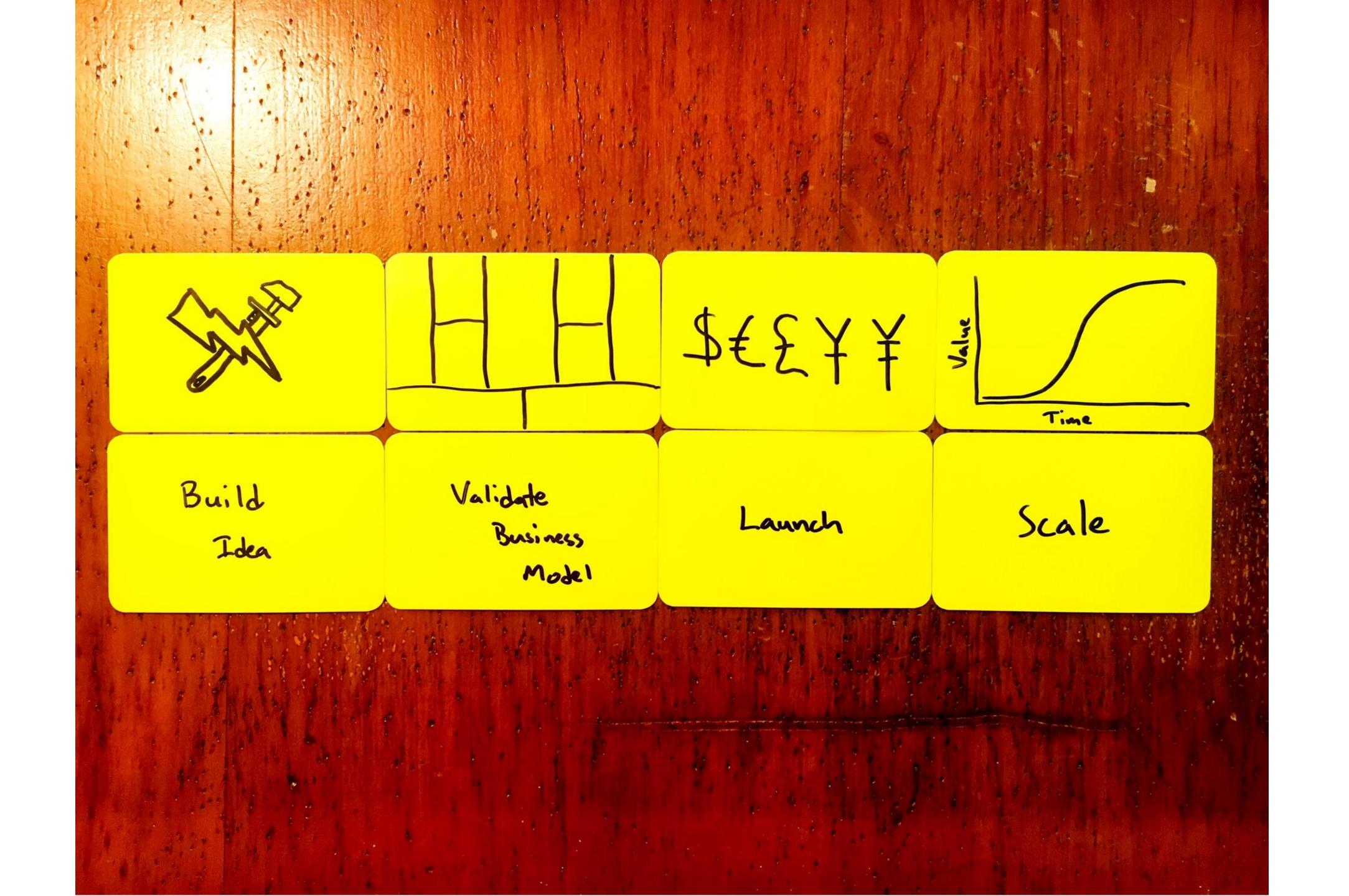


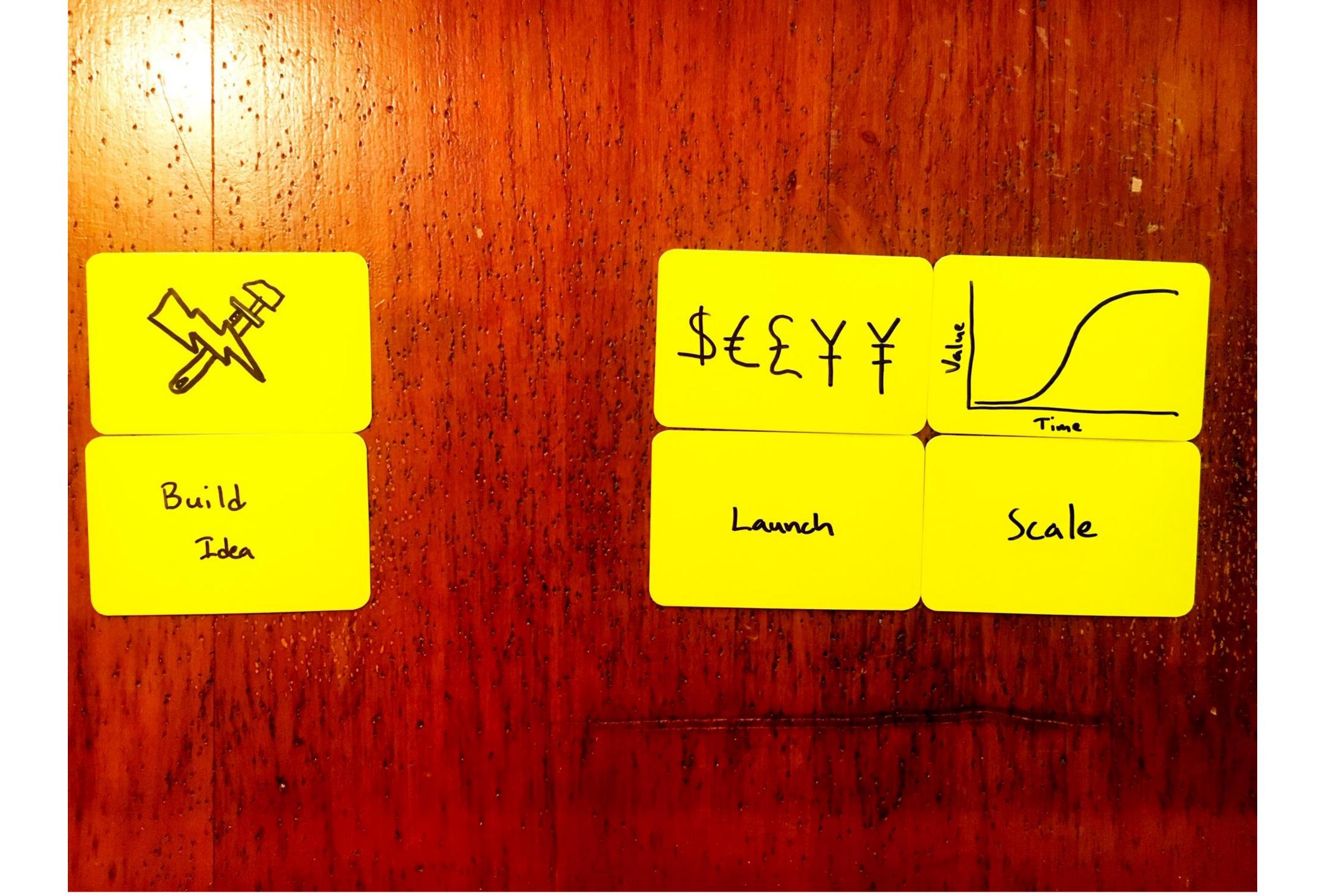
o valock Value.



Prolem: Most new ideas fail to create Jalne 100% Product

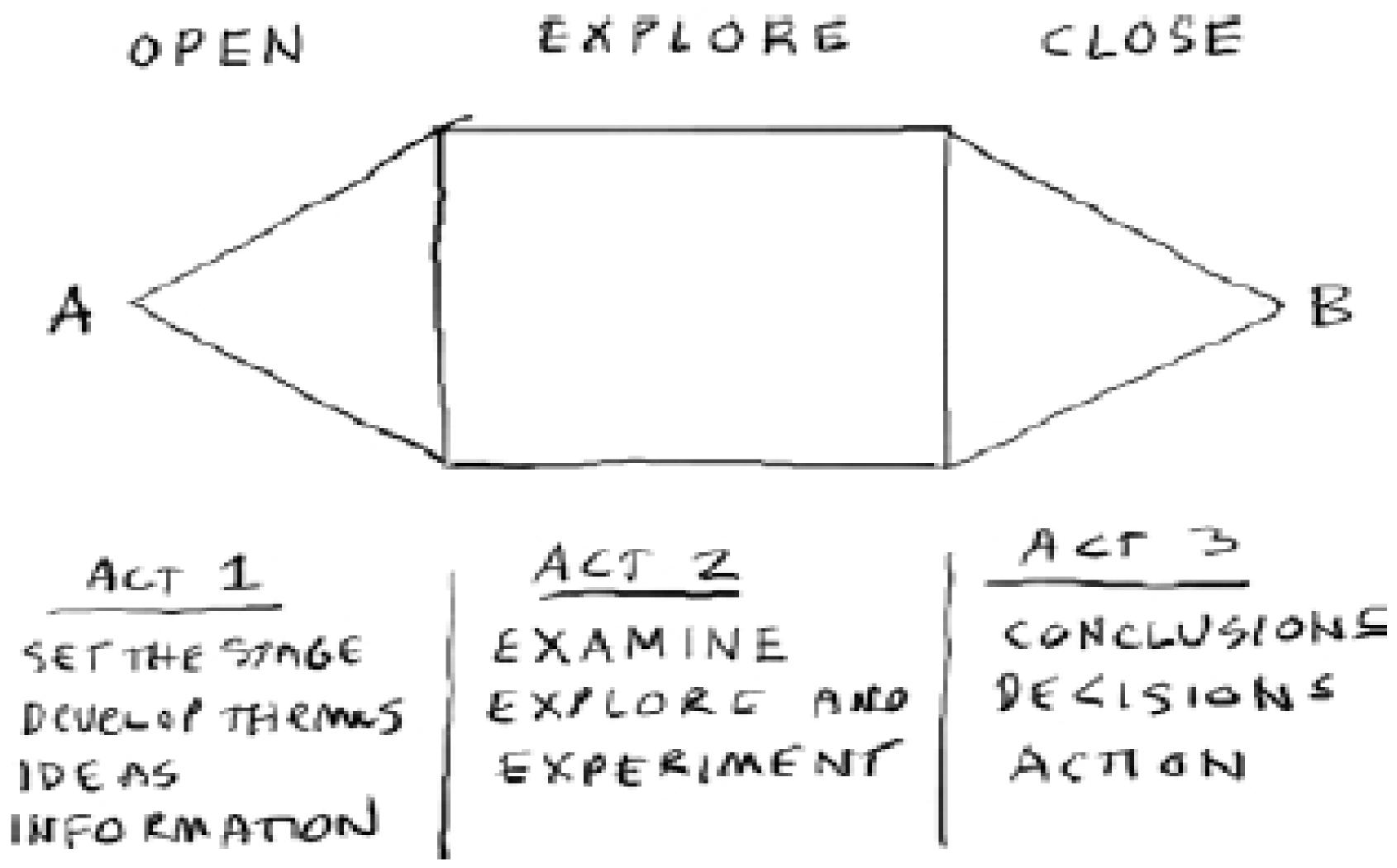






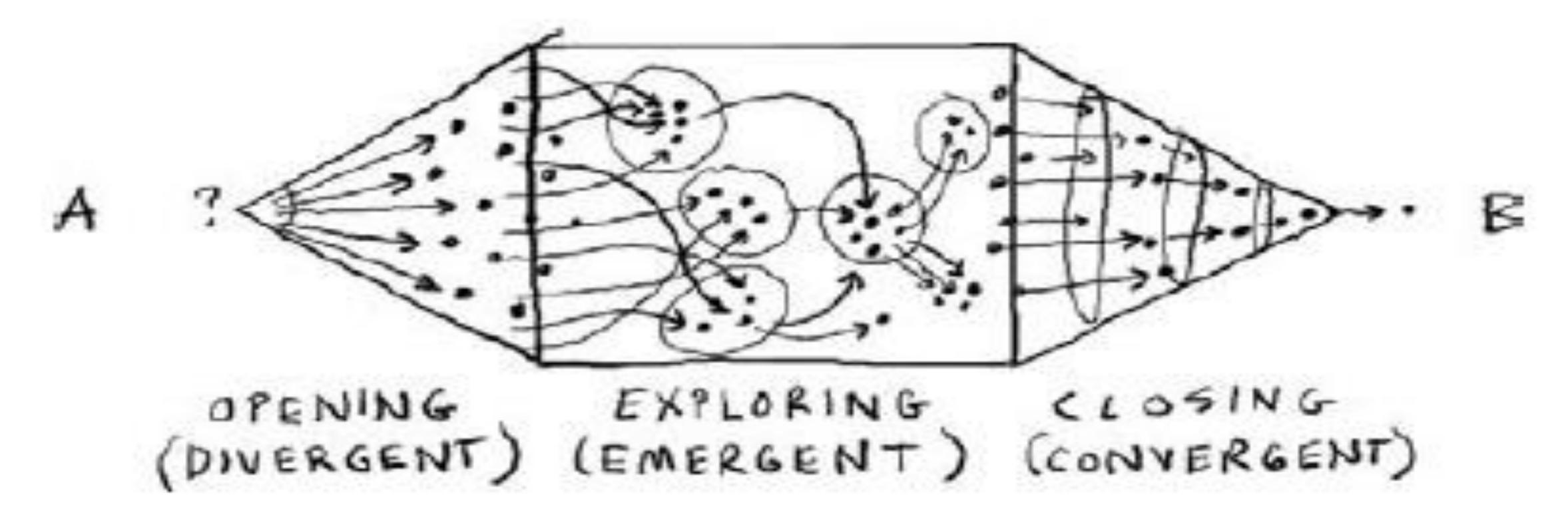
The missing part is usually validating val Tip: Stage investments based on learning





Source: Gamestorming by Dave Gray, Sunni Brown & James Macanufo





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#### **KEY PARTNERS**

Who are our key partners? Who are our key suppliers?

Which key resources are we acquiring from our partners?

Which key activities do partners perform?

#### **KEY ACTIVITIES**

What key activities do our value propositions require? Our distribution channels? Customer relationships? Revenue streams?

#### **KEY RESOURCES**

What key resources do our value propositions require? Our distribution channels? Customer relationships? Revenue streams?

#### **VALUE PROPOSITIONS**

What value do we deliver to the customer?

Which one of our customers' problems are we helping to solve?

What bundles of products and services are we offering to each segment?

Which customer needs are we satisfying?

What is the minimum viable product?

#### CUSTOMER RELATIONSHIPS

How do we get, keep, and grow customers?

Which customer relationships have we established?

How are they integrated with the rest of our business model? How costly are they?

#### CUSTOMER SEGMENTS

For whom are we creating value?

Who are our most important customers?

What are the customer archetypes?

#### CHANNELS

Through which channels do our customer segments want to be

How do other companies reach them now?

Which ones are most cost-efficient?

reached?

Which ones work best?

How are we integrating them with customer routines?

#### COST STRUCTURE

What are the most important costs inherent to our business model? Which key resources are most expensive? Which key activities are most expensive?

#### **REVENUE STREAMS**

For what value are our customers really willing to pay?

For what do they currently pay?

What is the revenue model?

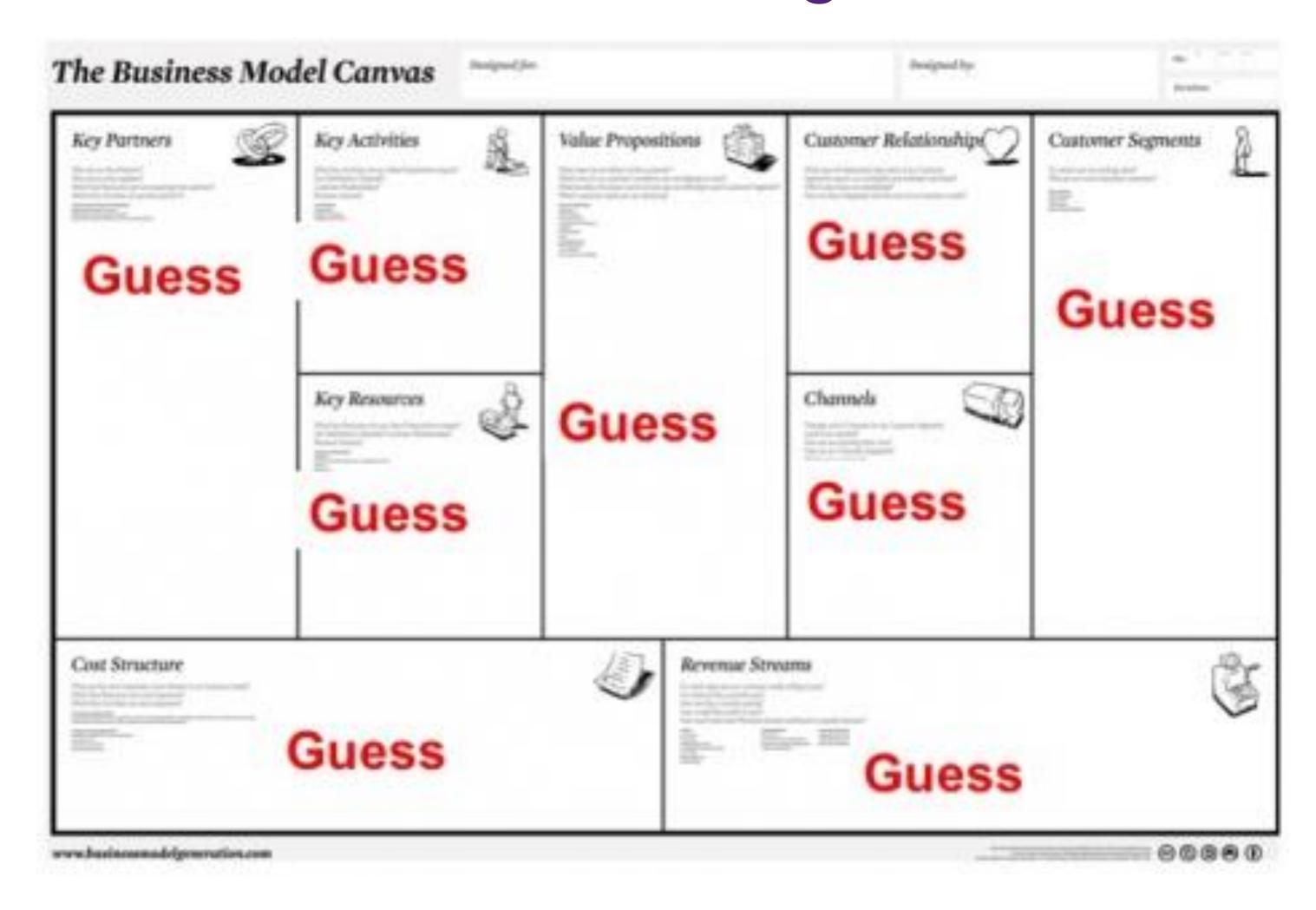
What are the pricing tactics?

SOURCE WWW.BUSINESSMODELGENERATION.COM/CANVAS. CANVAS CONCEPT DEVELOPED BY ALEXANDER OSTERWALDER AND YVES PIGNEUR.

Source: Alex Osterwalder, www.businessmodelgeneration.com



### **Business Model Testing**



The data suggests that each of these guesses has about a 30% chance of being right.

So what are the odds that you the first time you work out your business model it's perfect?



## "Conversations are the smallest units of change."





"Conversations are the smallest units of change." — anonymous (Painting: The Conversation (1935), by Arnold Borisovich Lakhovsky)





00025B



"Conversations are the smallest units of change."



→ 00025B



## Build empathy

"Empathy is a noun—a thing. Empathy is an understanding you develop about another person. Empathizing is the use of that understanding—an action. Empathy is built through the willingness to take time to discover the deep-down thoughts and reactions that make another person tick. It is purposely setting out to comprehend another person's cognitive and emotional states. Empathy then gives you the ability to try on that person's perspective—to think and react as she might in a given scenario.

This use of empathy is what most people confuse with empathy itself. People try to act empathetic—to take someone's perspective, to walk in his shoes—without first taking time to develop empathy. This leap is problematic when it comes to your work. You end up with business decisions based on expectations about how others are reasoning, not based on knowledge."

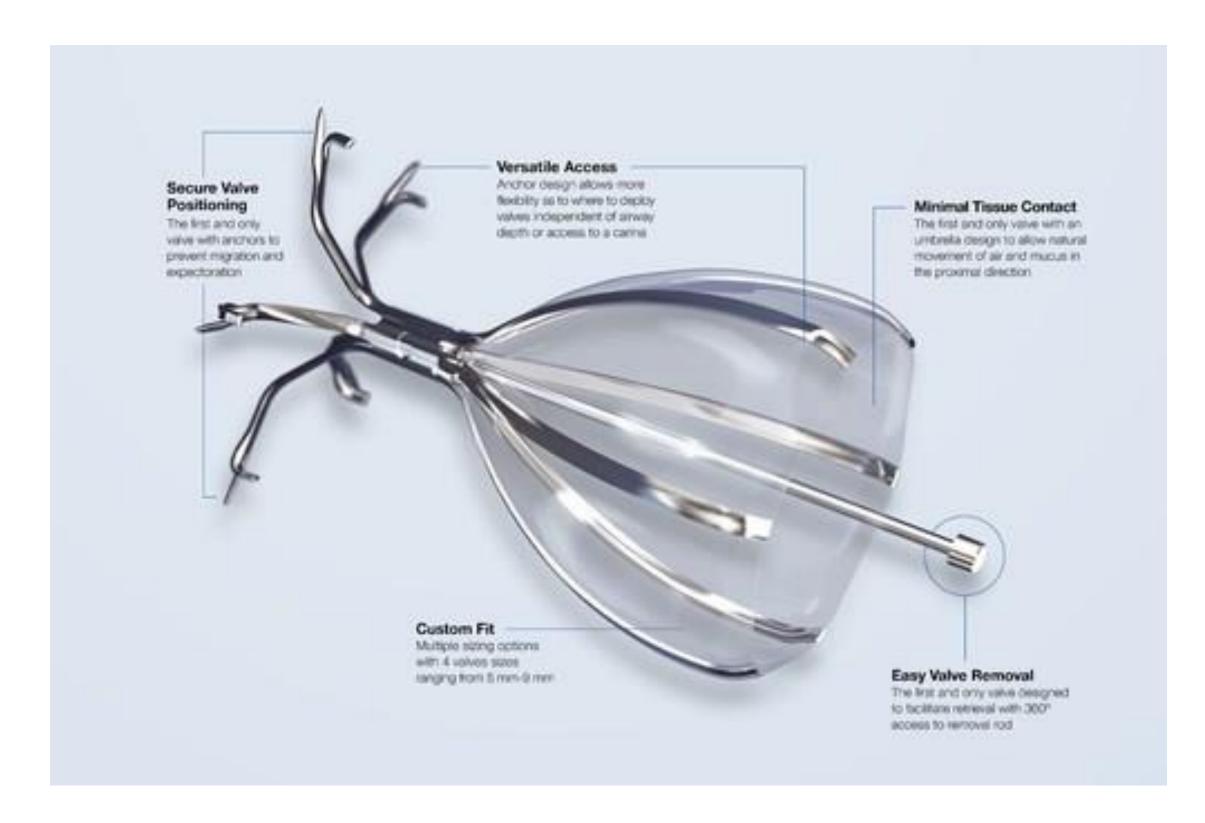


Indi Young – Practical Empathy



27

### Complexity in Value Propositions



How many value propositions does this require in order to be successful?

## Device to treat Emphysema

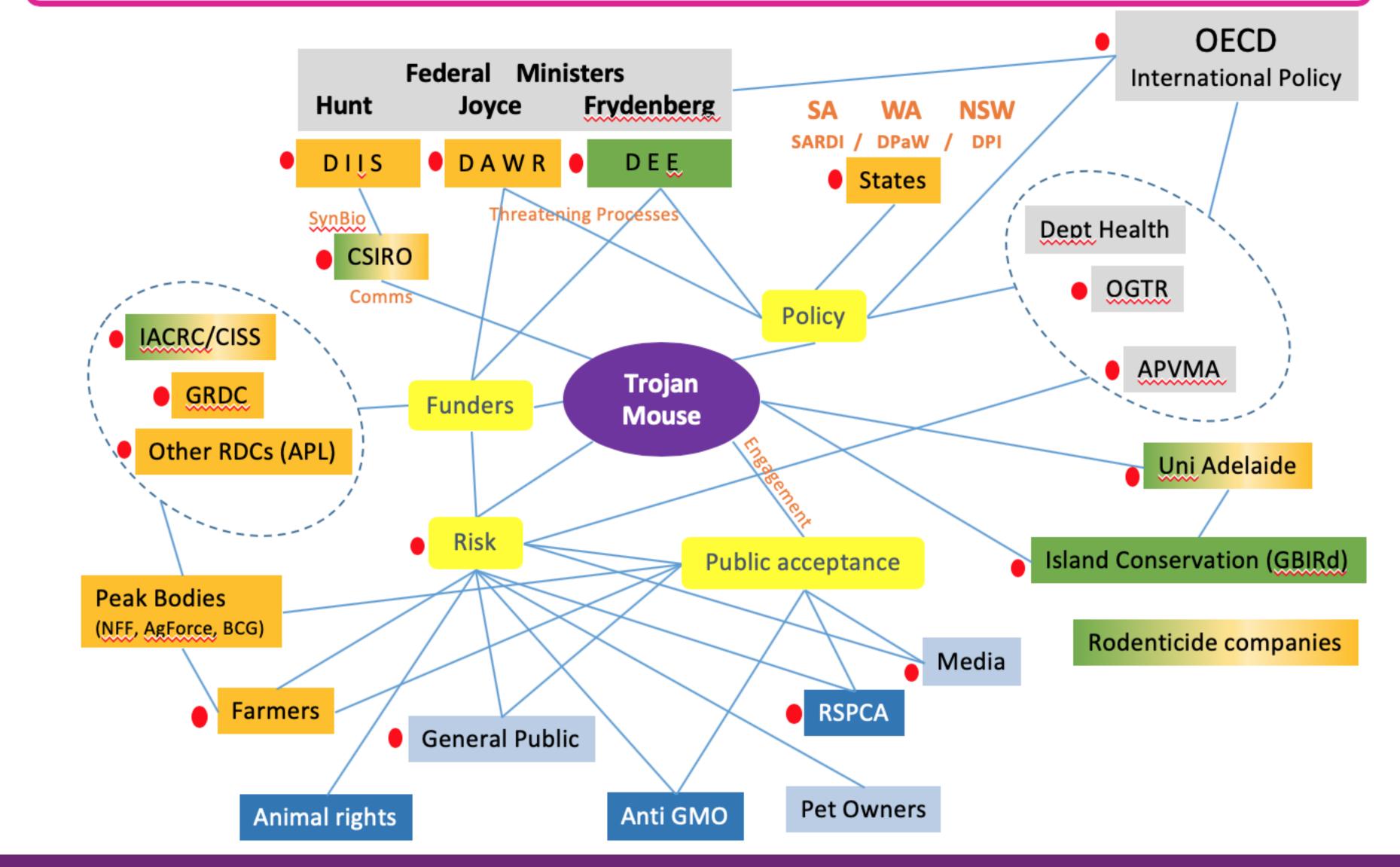
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### More on Stakeholders

- Transgenic mice reduce mouse plagues in Central Australia
- Original business model: sell the transgenic mice to farmers that suffer from mouse plagues
- But actually...

### What we have learned: Trojan Mouse "lives" in a complex environment

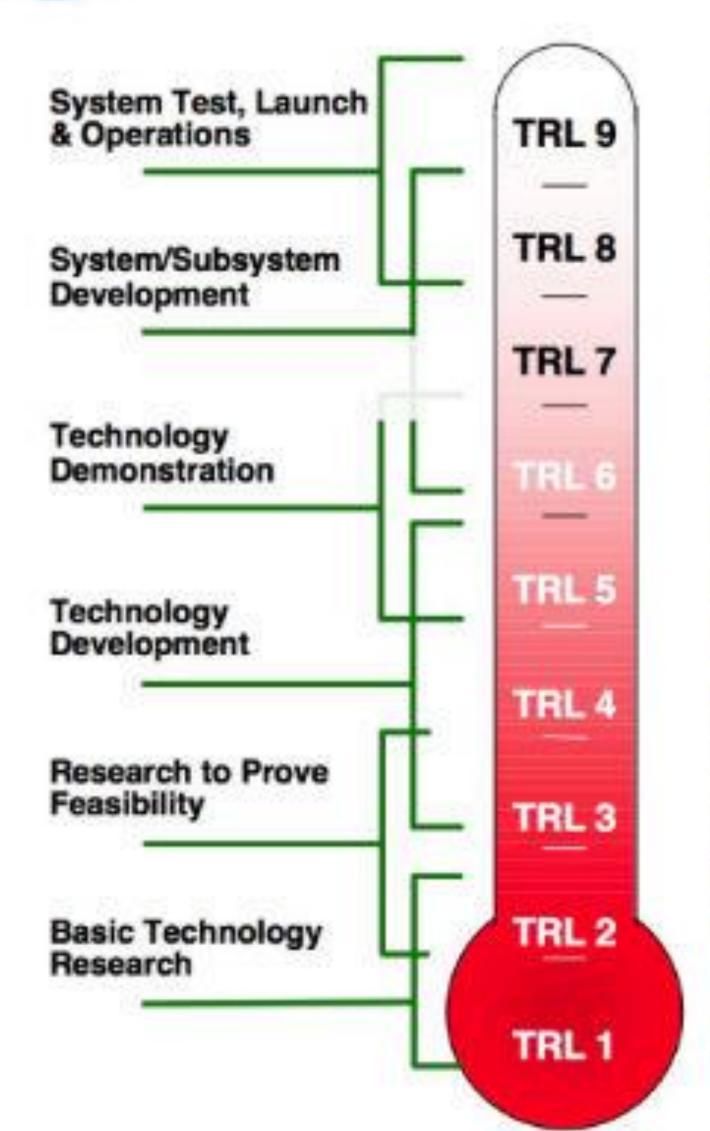








## NASA/DOD Technology Readiness Level



Actual system "flight proven" through successful mission operations

Actual system completed and "flight qualified" through test and demonstration (Ground or Flight)

System prototype demonstration in a space environment

System/subsystem model or prototype demonstration in a relevant environment (Ground or Space)

Component and/or breadboard validation in relevant environment

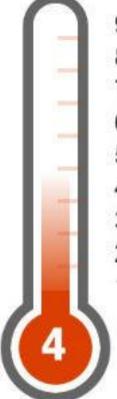
Component and/or breadboard validation in laboratory environment

Analytical and experimental critical function and/or characteristic proof-of-concept

Technology concept and/or application formulated

Basic principles observed and reported

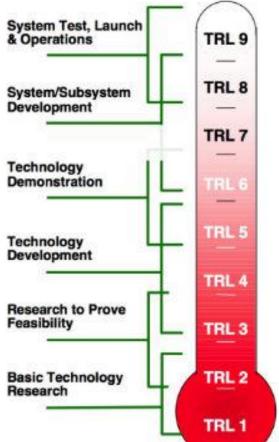




- 9. Validate Metrics That Matter
- 8. Validate Left Side of Canvas
- 7. Prototype High Fidelity MVP
- 6. Validate Right Side of Canvas
- 5. Validate Product/Market Fit
- Prototype Low Fidelity MVP
- 3. Problem/Solution Validation
- 2. Mkt Size/Competitive Analysis
- Complete First-Pass Canvas



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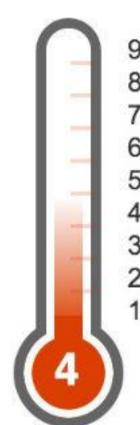
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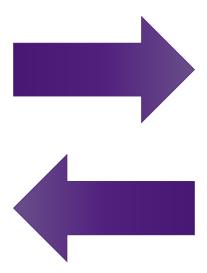
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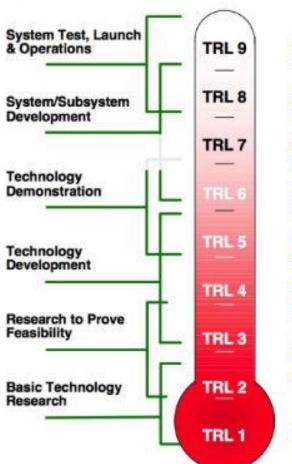




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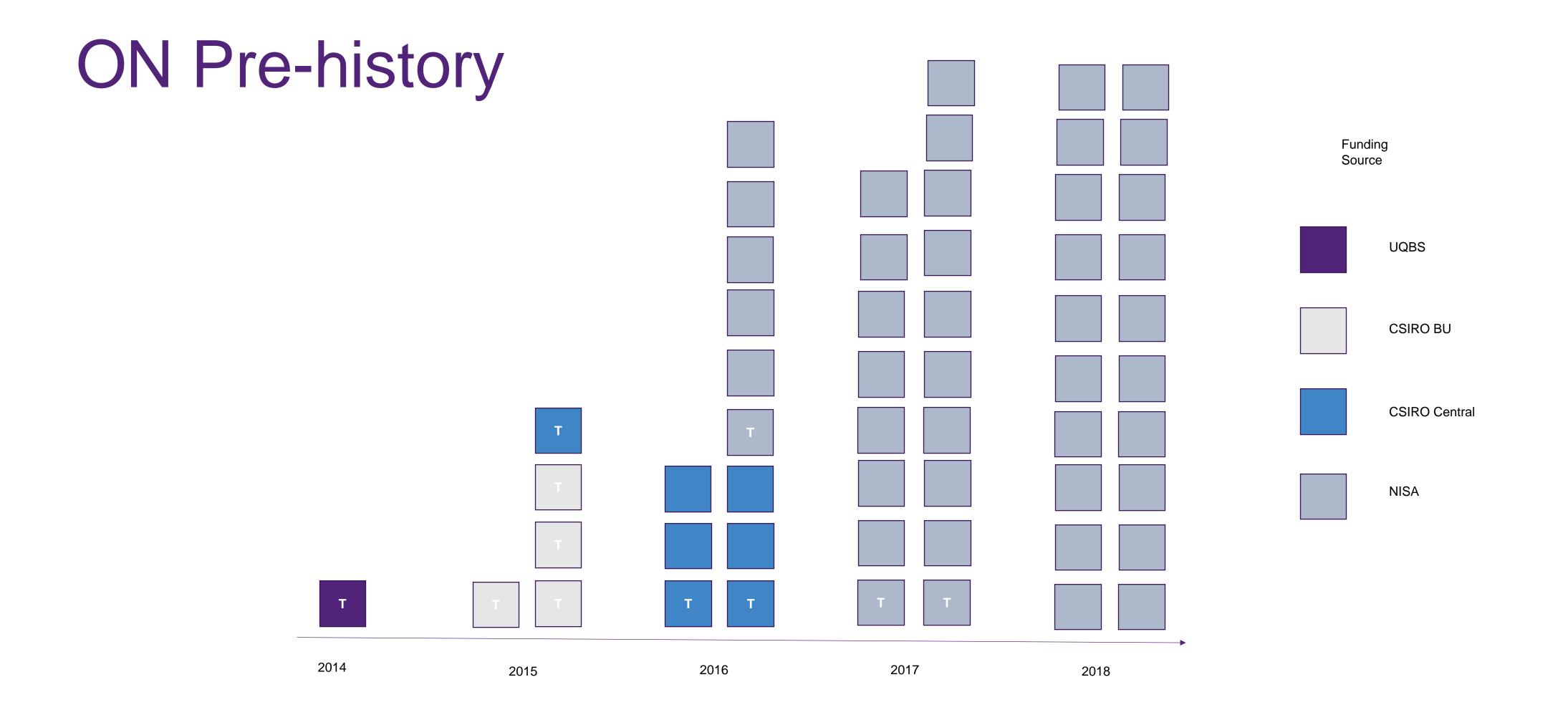
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Investing in Busines Models Jincsenses your ०थेऽ के ५५८६५५ New Products: Startups: Patents
1890 >> 4070+ 990->2070+ 290-> 1070+



36



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## Tracking progress against IRL

IRL 1 Complete First- Pass BMC	IRL 2 Market Size/ Competitive Analysis	IRL 3 Problem/ Solution Validation	IRL 4 Prototype Low- Fidelity MVP	IRL 5 Validate Product/Market Fit	IRL 6 Validate Revenue Model	IRL 7 Prototype High- Fidelity MVP	IRL 8 Validate Value Delivery	IRL 9 Identify and Validate Metrics that Matter
BMC filled in	Detailed map of total addressable market	At least one potential market segment invalidated	Market hypotheses and tests developed to guide learning from MVP	Map of customer ecosystem and flow	Map money flow	Market hypotheses and tests developed to guide learning from MVP	Partnership ecosystem mapped	Key growth metrics identified
Describe assumptions that must be true for each entry into the BMC	Sub-sections of the market	First target segment identified (60- 100 interviews)	MVP is built (sample data, financial model etc)	Get-Keep-Grow loop outlined	Revenue model validated (20+ interviews)	Actual market- based prototype is built	Funding and growth model built	Measurement system in place
Outline how each assumption will be tested & can earn, not measured, and how success will be identified (Test Card)  Competitor map (Petal Diagram)  First niche we will address (in terms of \$ we can earn, not total value of each segment)  Competitor map (Petal Diagram)  Customer problem validated (60-100 interviews)  Solution validated (60-100 interviews to do this)	problem	Prototype solution validated (20+ interviews)	Market channels and customer relationships validated (20+ interviews)		Prototype solution validated (20+ interviews)	IP requirements identified and secured	Some customer acquired (may happen in IRL 6)	
		validated (60- 100 interviews					Assumptions in the left four blocks are tested/validated (30+ interviews)	Idea ready for launch/sale/ license etc



### Outcomes

Started with 6 team pilot in 2014, expanded to 6 cohorts in 2015, expanded nationally in 2016

Over 700 teams have gone through about 80 cohorts

That's nearly 50,000 new conversations!

Now embedded across Australia – open to all researchers at CSIRO and Australian Universities

Average 1.5 business model pivots per project

Measured corporate change within CSIRO

Spin-out rate has increased 8X (>60 spin-outs and counting), funding rate has increased 1.5X, average funding amount has increased 2X





# Thank you!

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[Presentation Title] | [Date]